NEW
ARTICLES
OF THE
GAME OF CRICKET,

As ſettled and reviſed at the

STAR and GARTER, *Pall-Mall*,

FEBRUARY the 25th, 1774;

BY A COMMITTEE OF NOBLEMEN
AND GENTLEMEN OF KENT, &c.

Embelliſhed with a neat emblametical Repreſentation of the Game.

MAIDSTONE:

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BALLS, &c.

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New LAWS, &c.

OF

The Game of Cricket.

The BALL

MUST not weigh leſs than five ounces and a half, nor more than five ounces and three quarters.

It cannot be changed during the game, but with conſent of both parties.

The BAT

MUST not exceed four inches and one quarter in the wideſt part.

The STUMPS

MUST be twenty-two inches, the bail ſix inches long; but by a ſubſequent meeting it is ſettled for to uſe three ſtumps inſtead of two, to each wicket, and the two bails not to exceed ſix inches.

The BOWLING-CREASE

MUST be parallel with the ſtumps, three feet in length, with a return-creaſe.

The POPPING-CREASE

MUST be three feet ten inches from the wickets; and the wickets muſt be oppoſite to each other, at the diſtance of twenty-two yards.

The

The PARTY *which* goes *from* HOME

SHALL have the choice of the innings and the pitching of the wickets, which ſhall be pitched within thirty yards of a centre fixed by the adverſaries.

When the parties meet at a third place, the bowlers ſhall toſs up for the pitching of the firſt wicket, and the choice of going in.

The BOWLER

MUST deliver the ball with one foot behind the bowling-creaſe, and within the return-creaſe; and ſhall bowl four balls before he changes wickets, which he ſhall do but once in the ſame innings.

He may order the player at his wicket to ſtand on which ſide of it he pleaſes.

The STRIKER *is out*

IF either of the bails are bowled off, or the ſtump bowled out of the ground.

Or if the ball, from a ſtroke over or under his bat, or upon his hands (but not wriſts) is held before it touches the ground, though it be hugged to the body of the catcher.

Or if, in ſtriking, both his feet are over the popping-creaſe, and his wicket is put down, except his bat is grounded within it.

Or if he runs out of his ground to hinder a catch.

Or if a ball is ſtruck up, and he wilfully ſtrike it again.

Or if the ſtriker touches or takes up the ball before it has lain ſtill, unleſs at the requeſt of the oppoſite party.

Or

Or if in running a notch, the wicket is ſtruck down by a throw, or with the ball in hand, before his foot, hand, or bat, is grounded over the popping-creaſe; but if the bail is off, a ſtump muſt be ſtruck out of the ground by the ball.

Or if the ſtriker puts his leg before the wicket with a deſign to ſtop the ball, and actually prevents the ball from hitting his wicket by it.

If the players have croſſed each other, he that runs for the wicket that is put down, is out; if they are not croſſed, he that has left the wicket that is put down, is out.

When the ball has been in the bowler's or wicket-keeper's hands, the ſtrikers need not keep within their ground till the umpire has called *play;* but if the player goes out of his ground, with an intent to run before the ball is delivered, the bowler may put him out.

If he ſtrikes, or treads down, or falls himſelf upon his wicket in ſtriking (but not in over-running), its out.

Or, if under Pretence of running a Notch, or otherwiſe, either of the Strikers prevent a Ball from being caught, the Striker of the Ball is out.

If the ball is ſtruck up, the ſtriker may guard his wicket either with his bat or his body.

The WICKET-KEEPER

SHALL ſtand at a reaſonable diſtance behind the wicket, and ſhall not move till the ball is out of the bowler's hand, and ſhall not, by any noiſe, incommode the ſtriker; and if his hands, knees, foot, or head, be over or before the wicket, though the ball hit it, it ſhall not be out.

The

The UMPIRES.

SHALL allow two minutes for each man to come in, and fifteen minutes between each innings; when the umpire ſhall call *play*, the party refuſing to play ſhall loſe the match.

They are the ſole judges of fair and unfair play, and all diſputes ſhall be determined by them.

When a ſtriker is hurt, they are to allow another to come in, and the perſon hurt ſhall have his hands in any part of that innings.

They are not to order a player out, unleſs appealed to by the adverſaries.

But if the bowler's foot is not behind the bowling-creaſe, and within the return-creaſe, when he delivers the ball, the umpire, unaſked, muſt call *no ball*.

If the ſtrikers run a ſhort notch, the umpire muſt call *no notch*.

BETS.

BETS.

If the notches of one player are laid againſt another, the bet depends on both innings, unleſs otherwiſe ſpecified.

If one party beats the other in one innings, the notches in the firſt innings ſhall determine the bet.

But if the party goes in a ſecond time, then the bet muſt be determined by the number on the ſcore.

SINGLE WICKET.

If the ſtriker moves out of his ground to ſtrike at the ball. he ſhall be allowed no notch for ſuch ſtroke, unleſs he returns to his ground after he has ſtruck the ball.

FINIS.

BL
30.11.81.